

# Analog Transmission of Digital Data:

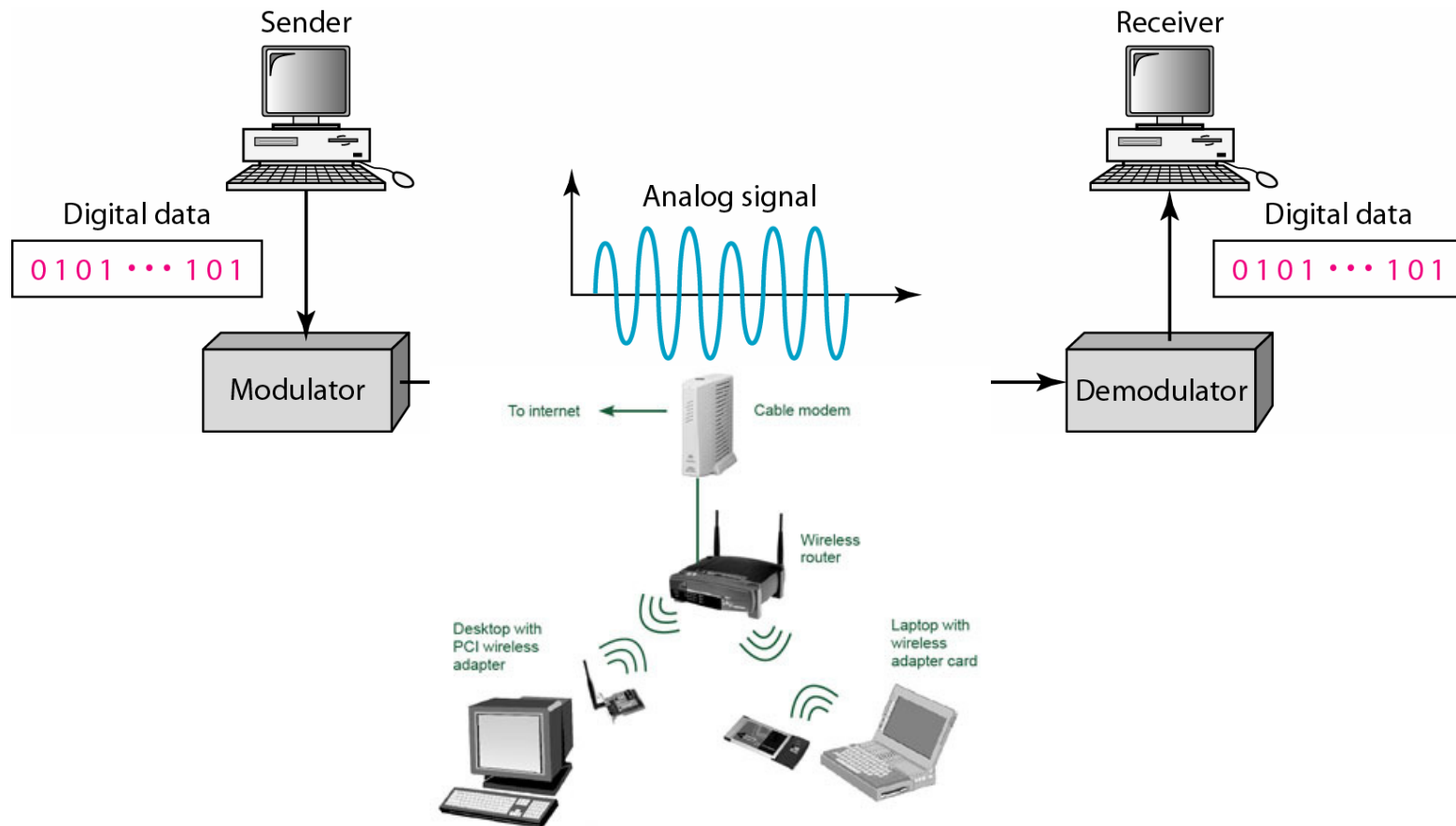
## ASK, FSK, PSK

Required reading:  
Garcia 3.7

CSE 3213, Fall 2010  
Instructor: N. Vlajic

# Why Do We Need Digital-to-Analog Conversion?!

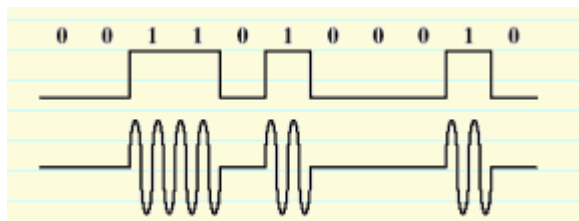
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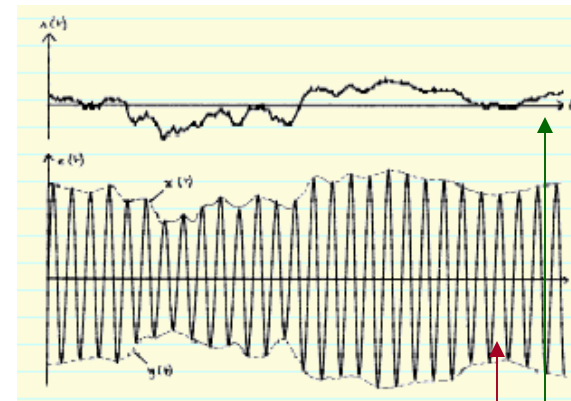
- 1) The medium/channel is band pass, and/or
- 2) Multiple users need to share the medium.

# Modulation of Digital Data

**Modulation** – process of converting digital data or a low-pass analog to band-pass (higher-frequency) analog signal



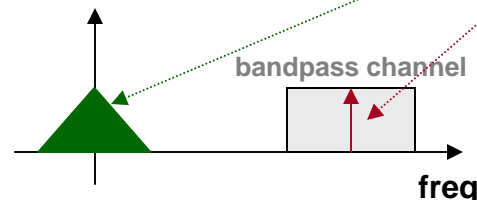
Digital-to-analog modulation.



Analog-to-analog modulation.

**Carrier Signal** – aka carrier freq. or modulated signal - high freq. signal that acts as a basis for the information signal

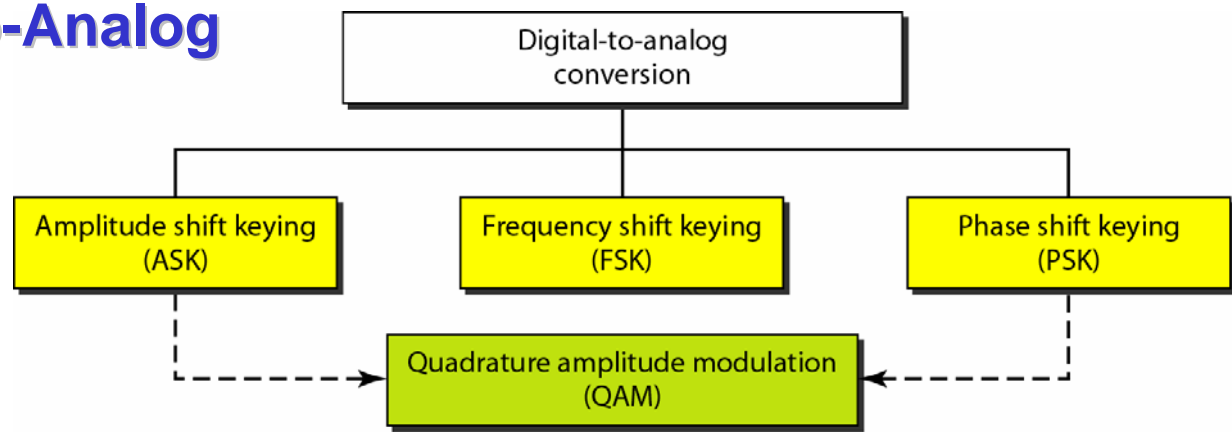
- information signal is called modulating signal



**Digital-to-Analog Modulation** – process of changing one of the characteristic of an analog signal (typically a sinewave) based on the information in a digital signal

- sinewave is defined by 3 characteristics (amplitude, frequency, and phase)  $\Rightarrow$  digital data (binary 0 & 1) can be represented by varying any of the three
- **application**: transmission of digital data over telephone wire (modem)

## Types of Digital-to-Analog Modulation



# Modulation of Digital Data: ASK

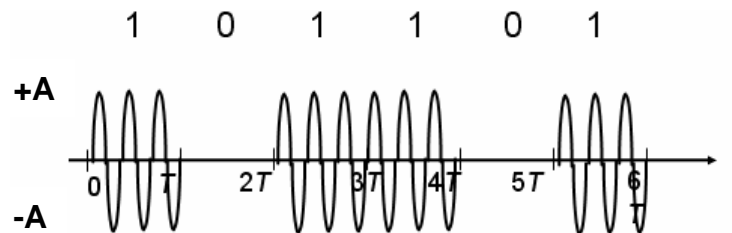
**ASK** – strength of carrier signal is varied to represent binary 1 or 0

- both frequency & phase remain constant while amplitude changes
- commonly, one of the amplitudes is zero

$$s(t) = \begin{cases} A_0 \cos(2\pi f_c t), & \text{binary 0} \\ A_1 \cos(2\pi f_c t), & \text{binary 1} \end{cases}$$

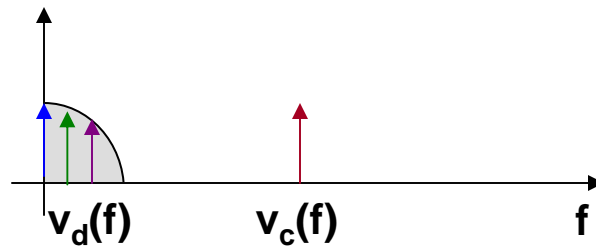
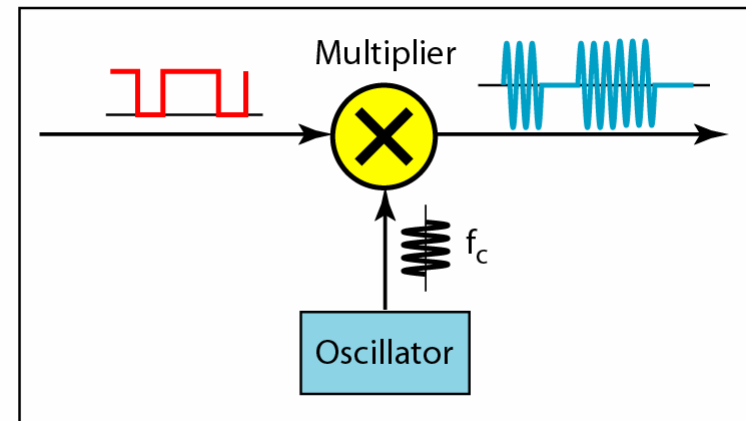
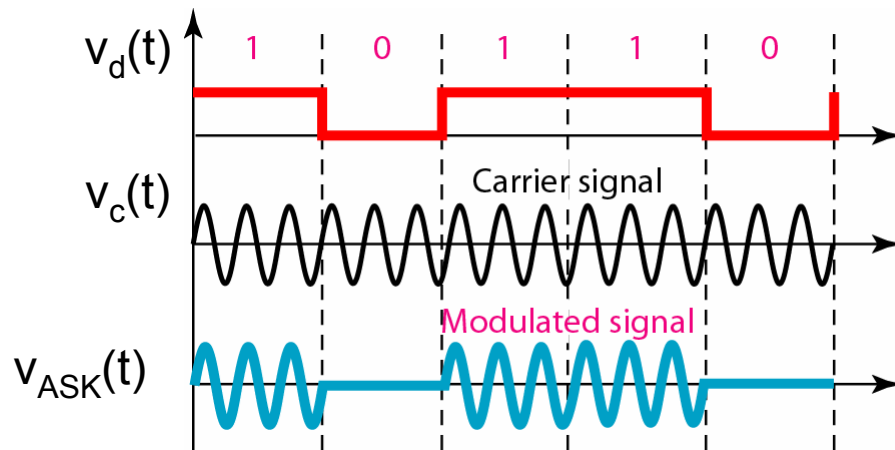


Is this picture,  
from the textbook,  
entirely correct?!



- **demodulation:** only the presence or absence of a sinusoid in a given time interval needs to be determined
- **advantage:** simplicity
- **disadvantage:** **ASK is very susceptible to noise interference** – noise usually (only) affects the amplitude, therefore ASK is the modulation technique most affected by noise
- **application:** ASK is used to transmit digital data over optical fiber

## Example [ASK]



**How does the frequency spectrum of  $v_{ASK}(t)$  look like!?**

## ASK-Modulated Signal: Frequency Spectrum

$$\cos A \cdot \cos B = \frac{1}{2}(\cos(A - B) + \cos(A + B))$$

**Carrier signal:**  $v_c(t) = \cos(2\pi f_c t) = \cos(\omega_c t)$  , where  $2\pi f_c = \omega_c$

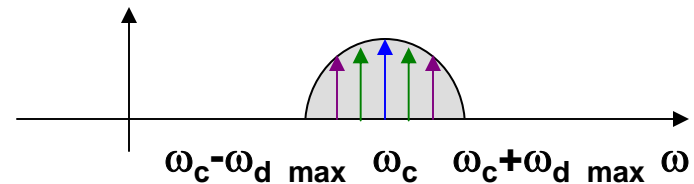
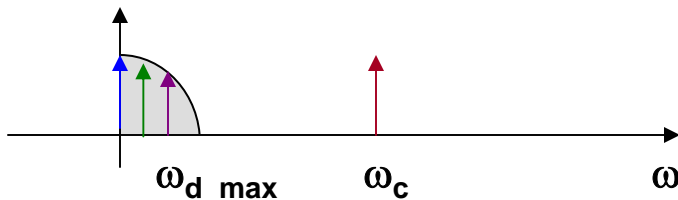
**Digital signal:**  $v_d(t) = A \cdot \left[ \frac{1}{2} + \frac{2}{\pi} \cos \omega_0 t - \frac{2}{3\pi} \cos 3\omega_0 t + \frac{2}{5\pi} \cos 5\omega_0 t - \dots \right]$   
**(unipolar!!!)**

**Modulated signal:**  $v_{ASK}(t) = v_c(t) \cdot v_d(t) =$

$$= \cos \omega_c t \cdot \left[ \frac{1}{2} + \frac{2}{\pi} \cos \omega_0 t - \frac{2}{3\pi} \cos 3\omega_0 t + \frac{2}{5\pi} \cos 5\omega_0 t - \dots \right] =$$

$$= \frac{1}{2} \cos \omega_c t + \frac{2}{\pi} \cos \omega_c t \cdot \cos \omega_0 t - \frac{2}{3\pi} \cos \omega_c t \cdot \cos 3\omega_0 t + \dots =$$

$$= \frac{1}{2} \cos \omega_c t + \frac{1}{\pi} [\cos(\omega_c - \omega_0)t + \cos(\omega_c + \omega_0)t] -$$

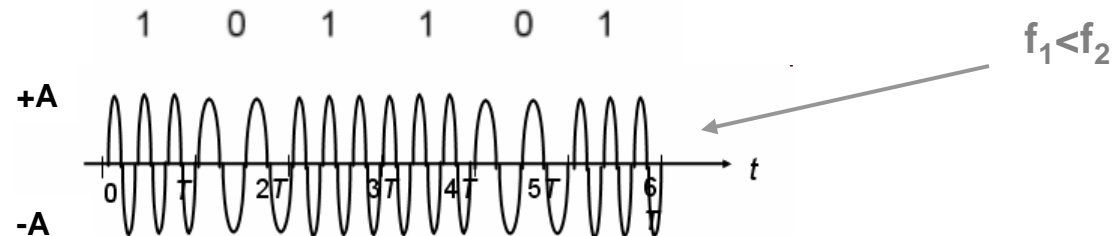
$$- \frac{1}{3\pi} [\cos(\omega_c - 3\omega_0)t + \cos(\omega_c + 3\omega_0)t] + \dots$$


# Modulation of Digital Data: FSK

**FSK** – frequency of carrier signal is varied to represent binary 1 or 0

- peak amplitude & phase remain constant during each bit interval

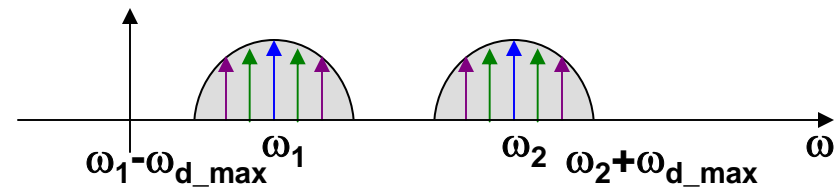
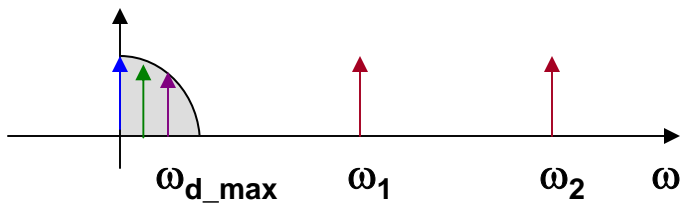
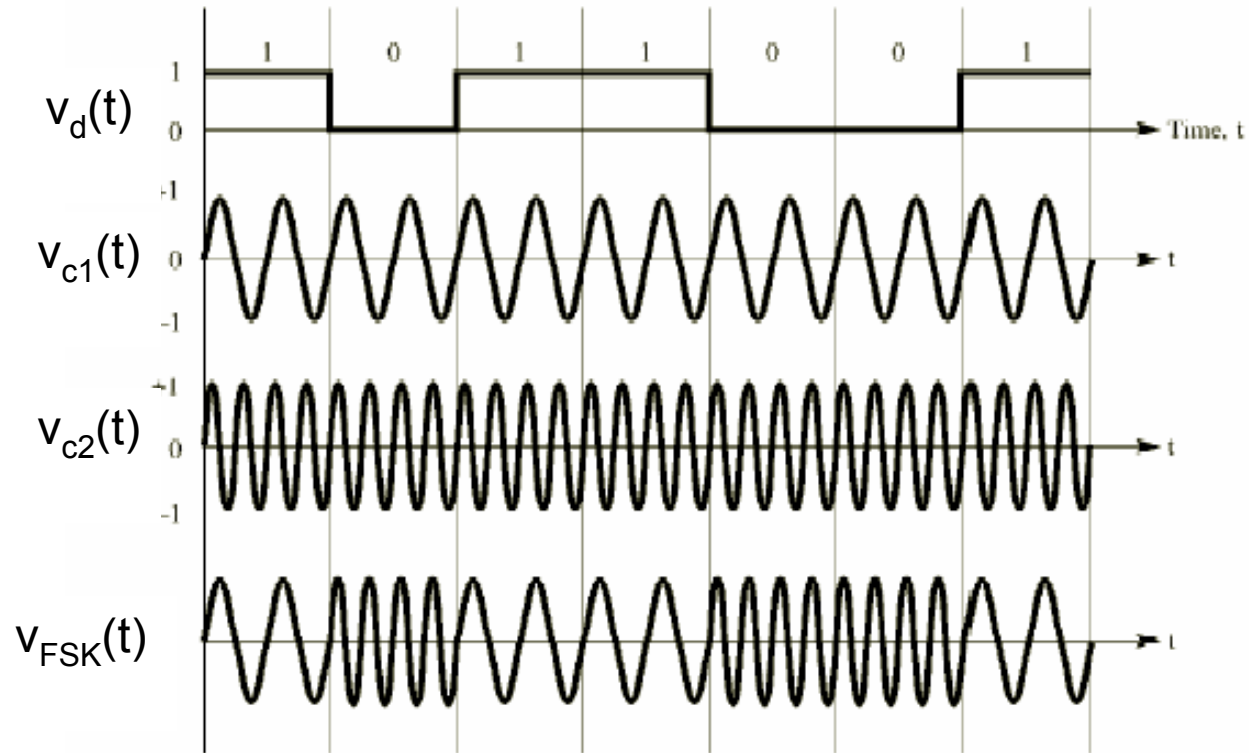
$$s(t) = \begin{cases} A\cos(2\pi f_1 t), & \text{binary 0} \\ A\cos(2\pi f_2 t), & \text{binary 1} \end{cases}$$



- **demodulation:** demodulator must be able to determine which of two possible frequencies is present at a given time
- **advantage:** FSK is less susceptible to errors than ASK – receiver looks for specific frequency changes over a number of intervals, so voltage (noise) spikes can be ignored
- **disadvantage:** FSK spectrum is 2 x ASK spectrum
- **application:** over voice lines, in high-freq. radio transmission, etc.



## Example [ FSK ]



## FSK-Modulated Signal: Frequency Spectrum

**Digital signal:**  $v_d(t)$  - modulated with  $\omega_1$ , and

$v_d'(t) = 1 - v_d(t)$  - modulated with  $\omega_2$

**Modulated signal:**

$$v_{\text{FSK}}(t) = \cos\omega_1 t \cdot v_d(t) + \cos\omega_2 t \cdot (1 - v_d(t)) =$$

$$= \cos\omega_1 t \cdot \left[ \frac{1}{2} + \frac{2}{\pi} \cos\omega_0 t - \frac{2}{3\pi} \cos 3\omega_0 t + \frac{2}{5\pi} \cos 5\omega_0 t - \dots \right] +$$

$$+ \cos\omega_2 t \cdot \left[ \frac{1}{2} - \frac{2}{\pi} \cos\omega_0 t + \frac{2}{3\pi} \cos 3\omega_0 t - \frac{2}{5\pi} \cos 5\omega_0 t - \dots \right] =$$

= ...

$$= \frac{1}{2} \cos\omega_1 t + \frac{1}{\pi} [\cos(\omega_1 - \omega_0)t + \cos(\omega_1 + \omega_0)t] -$$

$$- \frac{1}{3\pi} [\cos(\omega_1 - 3\omega_0)t + \cos(\omega_1 + 3\omega_0)t] + \dots +$$

$$\frac{1}{2} \cos\omega_2 t - \frac{1}{\pi} [\cos(\omega_2 - \omega_0)t + \cos(\omega_2 + \omega_0)t] -$$

$$+ \frac{1}{3\pi} [\cos(\omega_2 - 3\omega_0)t + \cos(\omega_2 + 3\omega_0)t] + \dots +$$

# Modulation of Digital Data: PSK

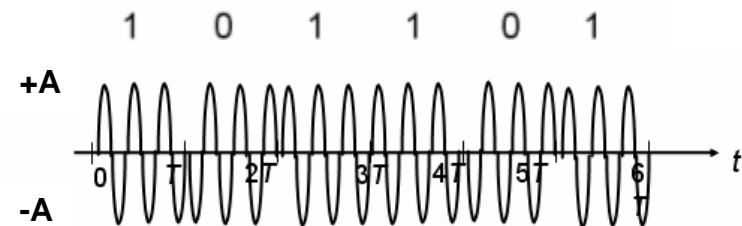
**PSK** – phase of carrier signal is varied to represent binary 1 or 0

- peak amplitude & freq. remain constant during each bit interval
- **example:** binary 1 =  $0^\circ$  phase, binary 0 =  $180^\circ$  ( $\pi$ rad) phase  
 $\Rightarrow$  **PSK is equivalent to multiplying carrier signal by +1 when the information is 1, and by -1 when the information is 0**

2-PSK, or  
**Binary PSK**,  
since only 2  
different phases  
are used.

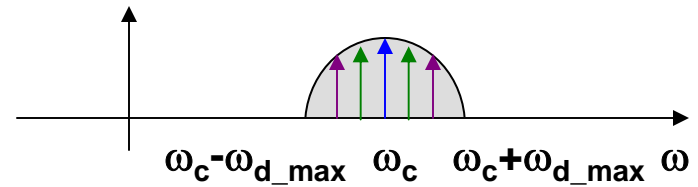
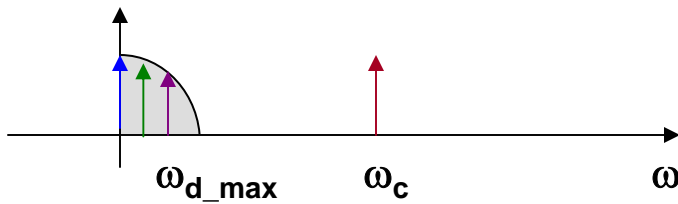
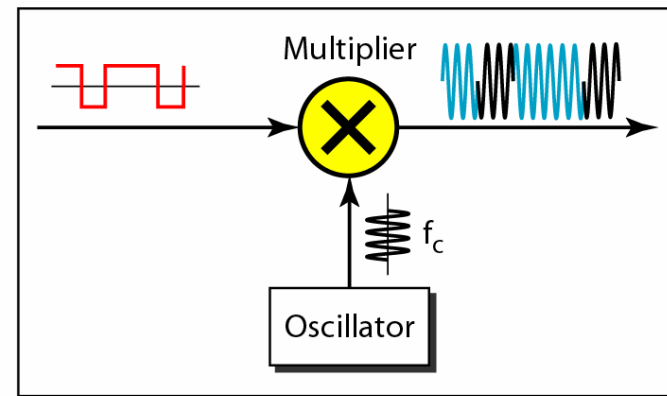
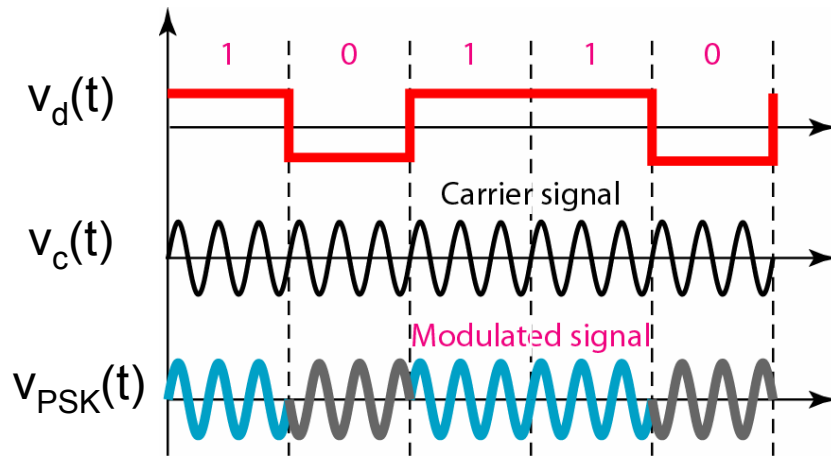
$$s(t) = \begin{cases} A\cos(2\pi f_c t), & \text{binary 1} \\ A\cos(2\pi f_c t + \pi), & \text{binary 0} \end{cases}$$

$$s(t) = \begin{cases} A\cos(2\pi f_c t), & \text{binary 1} \\ -A\cos(2\pi f_c t), & \text{binary 0} \end{cases}$$



- **demodulation:** demodulator must determine the phase of received sinusoid with respect to some reference phase
- **advantage:**
  - PSK is less susceptible to errors than ASK, while it requires/occupies the same bandwidth as ASK
  - more efficient use of bandwidth (higher data-rate) are possible, compared to FSK !!!
- **disadvantage:** more complex signal detection / recovery process, than in ASK and FSK

## Example [PSK]



## PSK Detection

$$\cos^2 A = \frac{1}{2}(1 + \cos 2A)$$

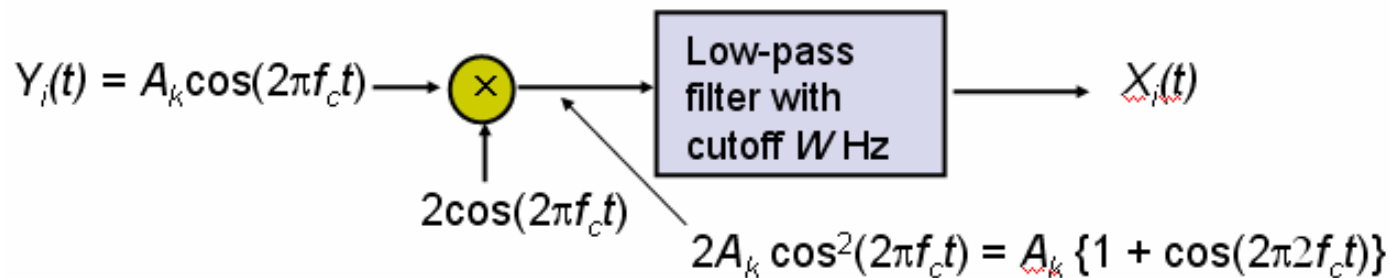
– multiply the received / modulated signal  $\pm A \cos(2\pi f_c t)$  by  $2 \cos(2\pi f_c t)$

• resulting signal

$$2A \cos^2(2\pi f_c t) = A[1 + \cos(4\pi f_c t)], \text{ binary 1}$$

$$-2A \cos^2(2\pi f_c t) = -A[1 + \cos(4\pi f_c t)], \text{ binary 0}$$

• by removing the oscillatory part with a low-pass filter, the original baseband signal (i.e. the original binary sequence) can be easily determined



# Modulation of Digital Data: PSK (cont.)

